

# Putting the "Ultra" in UltraGrid: Full rate Uncompressed HDTV Video Conferencing

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# Outline

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- The UltraGrid System
- Beyond 1 Gbps
- Experimentation
  - Lab Experiments
  - Network Experiments
- Summary

# The UltraGrid System

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- UltraGrid is ultra-high quality video conferencing tool
  - Supports uncompressed High Definition TV video formats
  - Video codecs: Digital Video (DV)
  - Incurs minimum latency
  - Adaptable to network conditions
- Not solely a video conferencing tool:
  - HDTV distribution system for editing purposes
  - A general purpose SMPTE292M-over-IP system
  - High-definition visualization and remote steering applications

# Approach

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- Build a system that can be replicated and built by other HDTV enthusiasts:
  - Use hardware that is commercially available
  - All audio and video codecs are open source
  - Use standard protocols:
    - Real-time Transport Protocol (RTP)
    - Custom payload formats and profiles where necessary
  - Software available for download

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# Beyond 1 Gbps

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- We have previously successfully demonstrated UltraGrid at ~1 Gbps
  - Supercomputing 2002
  - Video is down sampled at the sender:
    - Color is down sampled from 10bits to 8bits
    - Auxiliary data removed
- Why < 1 Gbps limitation?
  - limitation is the Gigabit Ethernet NIC
- Solutions:
  1. 2 Gigabit Ethernet NICs
  2. 10 Gigabit Ethernet NIC

# The (new) UltraGrid node

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- 10 Gigabit Ethernet NIC:
  - T110 10GbE from Chelsio: <http://www.chelsio.com/>
  - 133Mhz/PCI-X

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  - 133Mhz/PCI-X
  
- HDTV capture card:
  - Centaurus HDTV capture card from [www.dvs.de](http://www.dvs.de)
    - same SDK as HDstation
    - 100Mhz/PCI-X

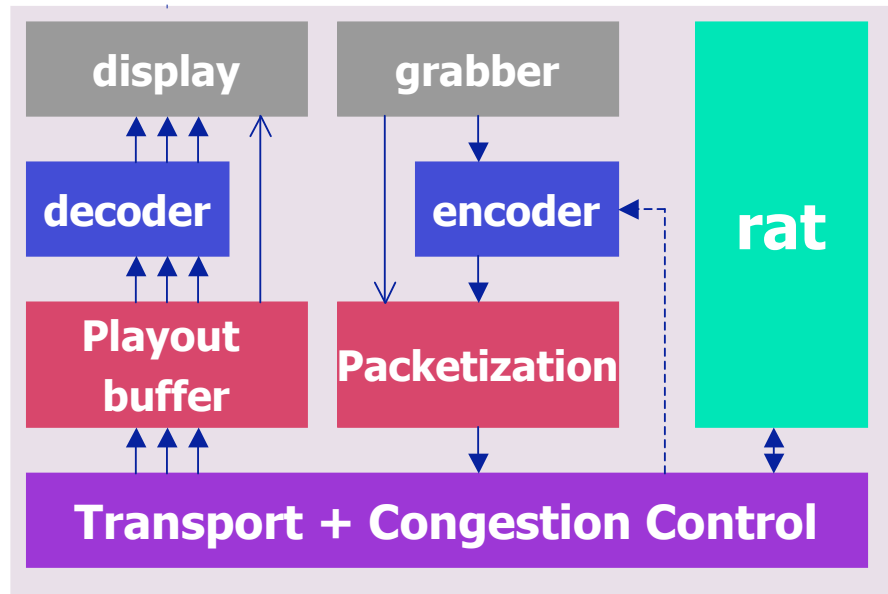


# The (new) UltraGrid node

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  - T110 10GbE from Chelsio: <http://www.chelsio.com/>
  - 133Mhz/PCI-X
  
- HDTV capture card:
  - Centaurus HDTV capture card from [www.dvs.de](http://www.dvs.de)
    - same SDK as HDstation
    - 100Mhz/PCI-X
  
- Dual Xeon EM64T Power Station
  - SuperMicro mother board
  - 5 programmable PCI-X slots
  - 32bit Fedora Core3 - Linux 2.6 Kernel

# UltraGrid: Architectural Overview

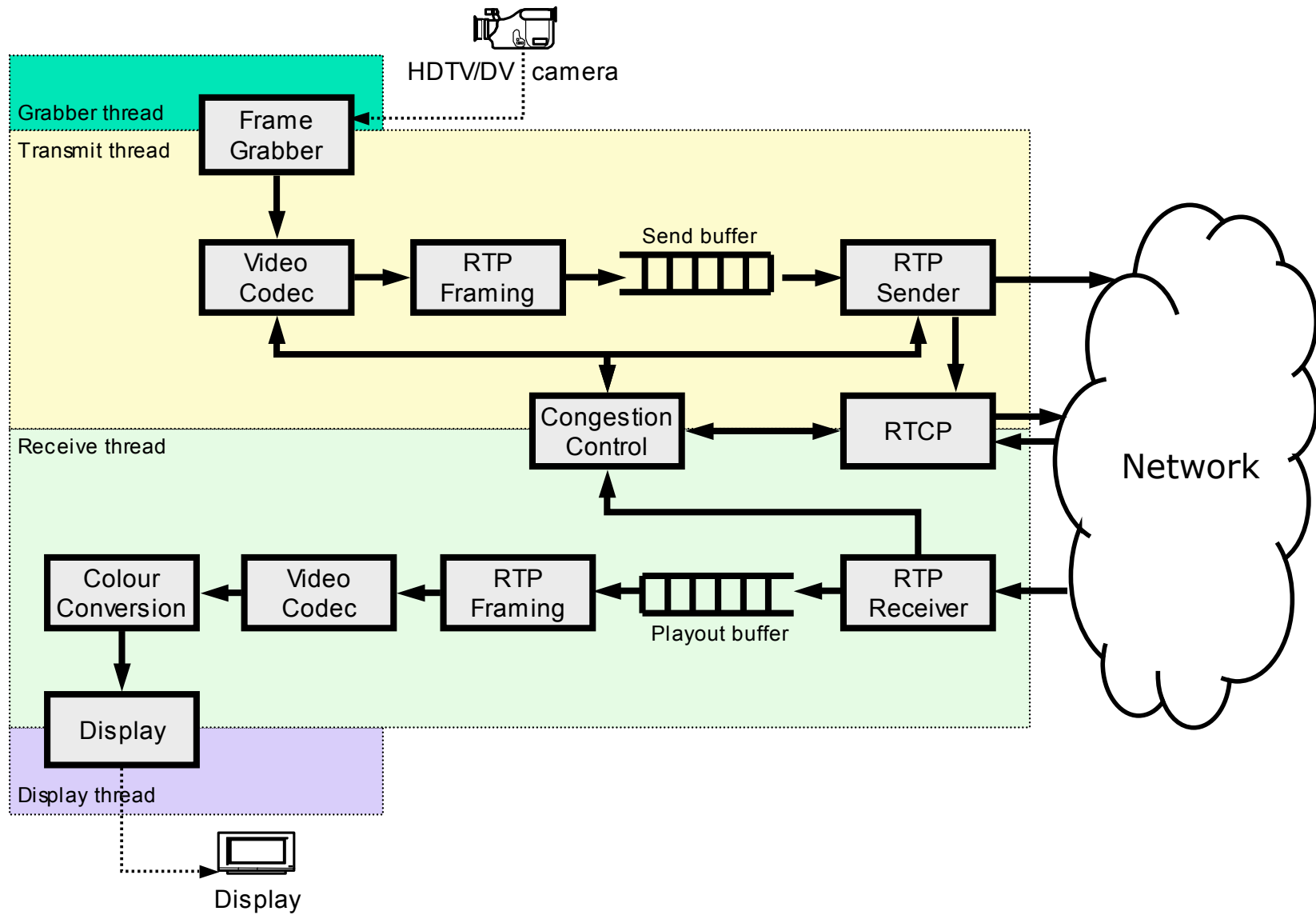


UltraGrid Node

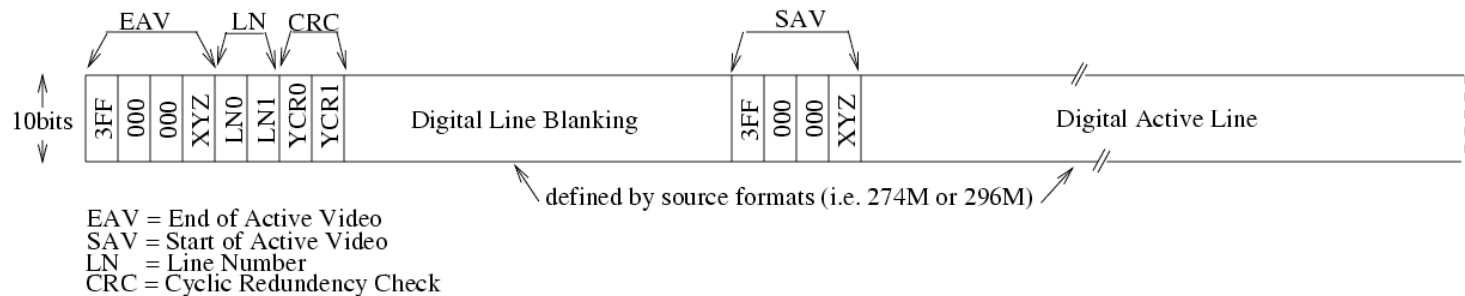
An open and flexible architecture with “plug-in” support for codecs and transport protocols:

- Codec Support:
  - DV, RFC 3189
  - M-JPEG, RFC 2435
  - H.261, RFC 2032
- Transport protocols:
  - RTP/RTCP
  - RFC 3550
- Congestion Control:
  - TCP Friendly Rate Control (TFRC), RFC 3448

# UltraGrid: Architectural Overview



# Software modifications



- Both capture cards operate in 10bit or 8bit mode
- Update code to operate in 10bit mode
  - ➔ packetization must operate in 10bit mode
  - ➔ packetization is based on draft-ietf-avt-uncomp-video-06.txt
    - Supports range of formats including standard & high definition video
    - Interlaced and progressive
    - RGB, RGBA, BGR, BGRA, YUV
    - Various color sub-sampling: 4:4:4, 4:2:2, 4:2:0, 4:1:1

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# Experimentation

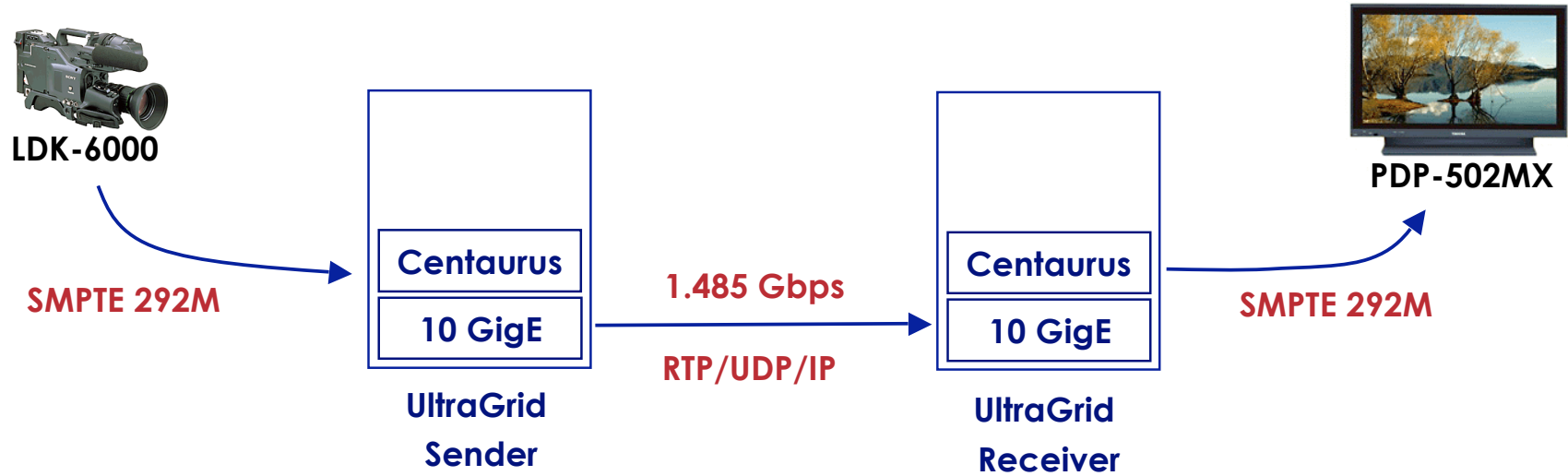
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1. Lab Tests
  - Back to back
2. Network Tests
  - The DRAGON Metropolitan Area Network

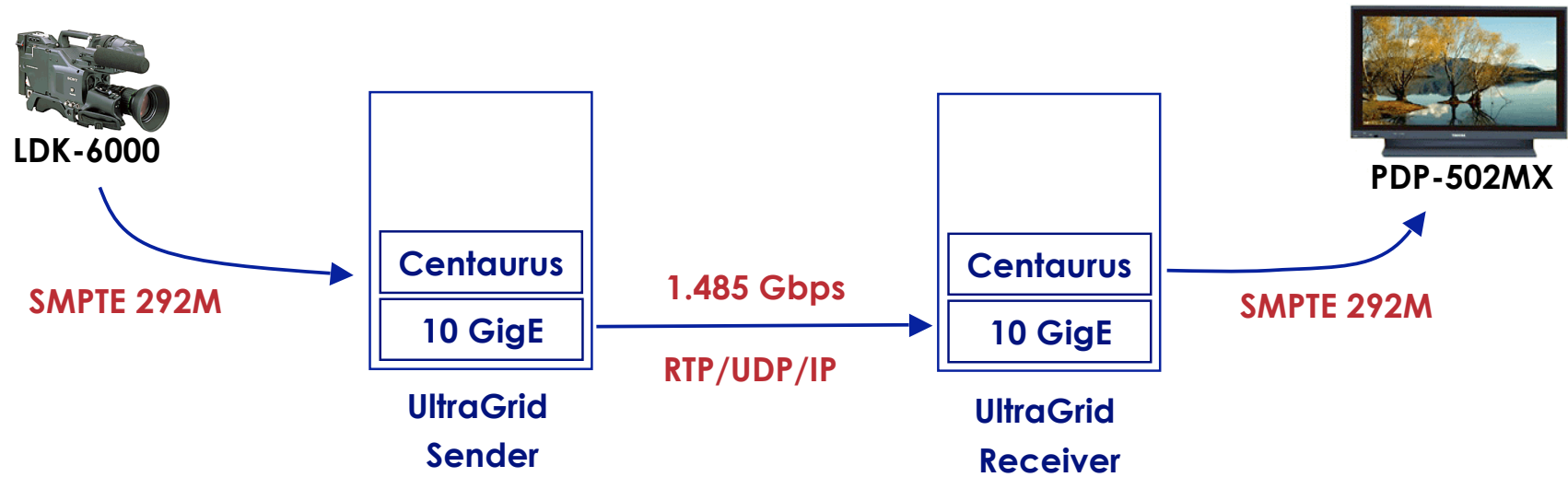
## Measured:

- Throughput
- Packet loss and reordering
- Frame inter-display times
- Packet interarrival times at sender and receiver
  - Measured on a subset of 50000 packets

# Lab Tests



# Lab Tests

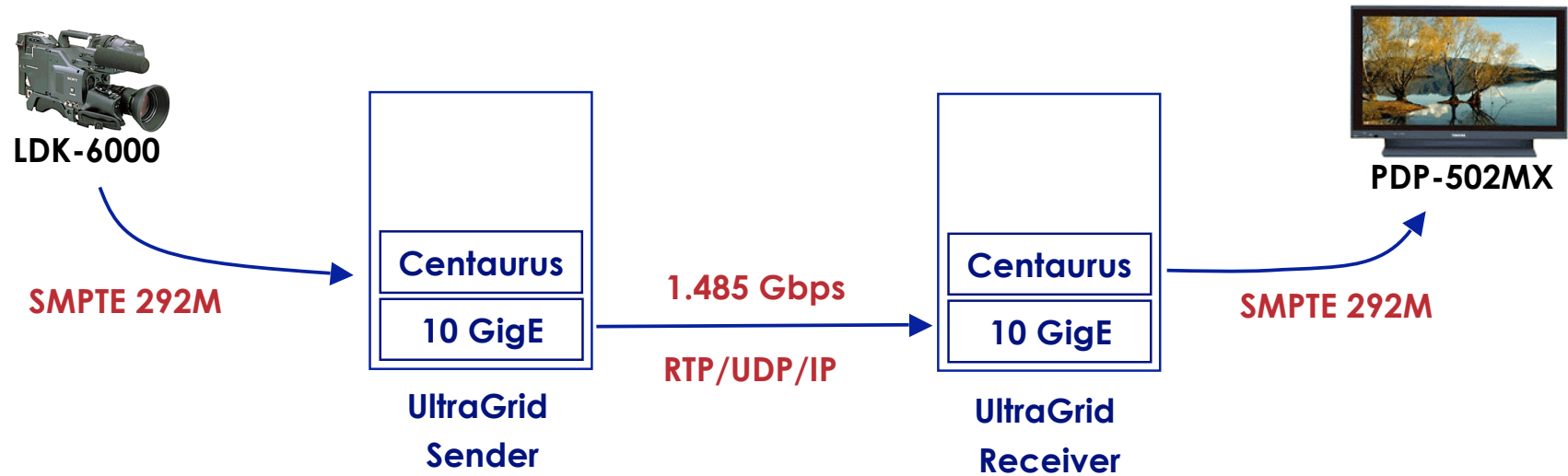


## Back-2-back tests:

- Duration: 10 min
- RTT: 70  $\mu$ s
- MTU: 8800 bytes



# Lab Tests



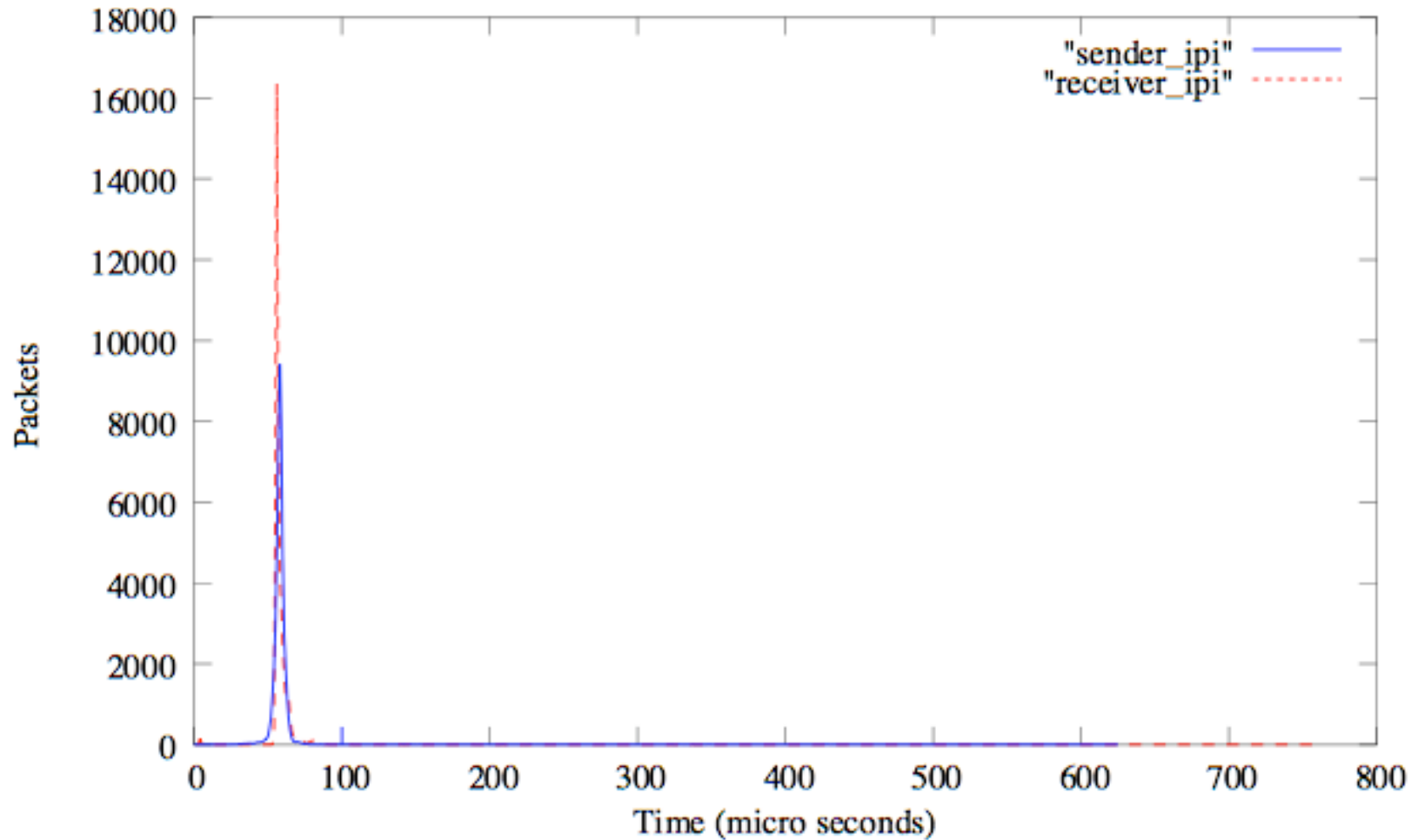
## Back-2-back tests:

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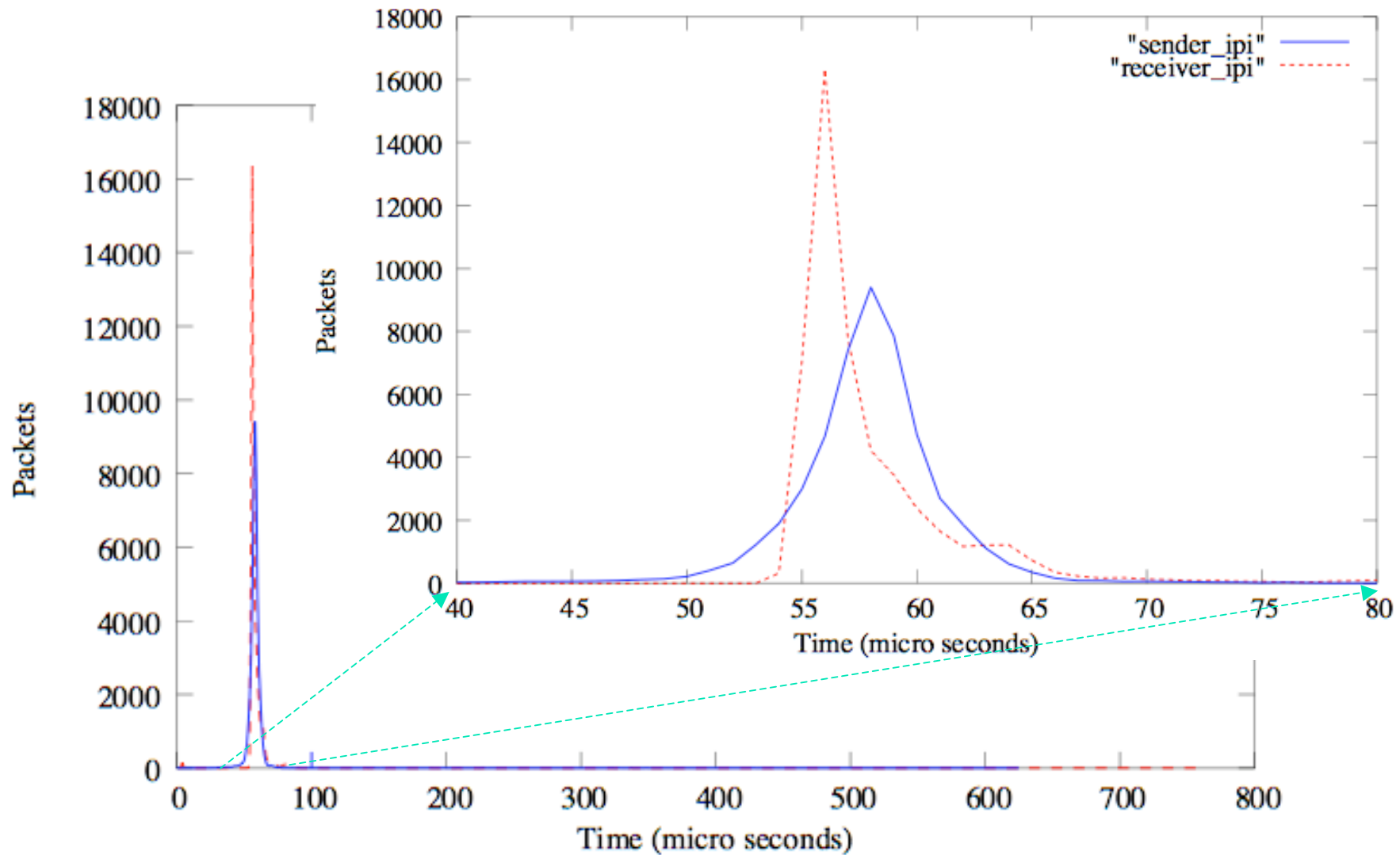
## Results:

- No loss or reordering
- 1198.03 Mbps throughput
- Total 10,178,098 packets sent and received

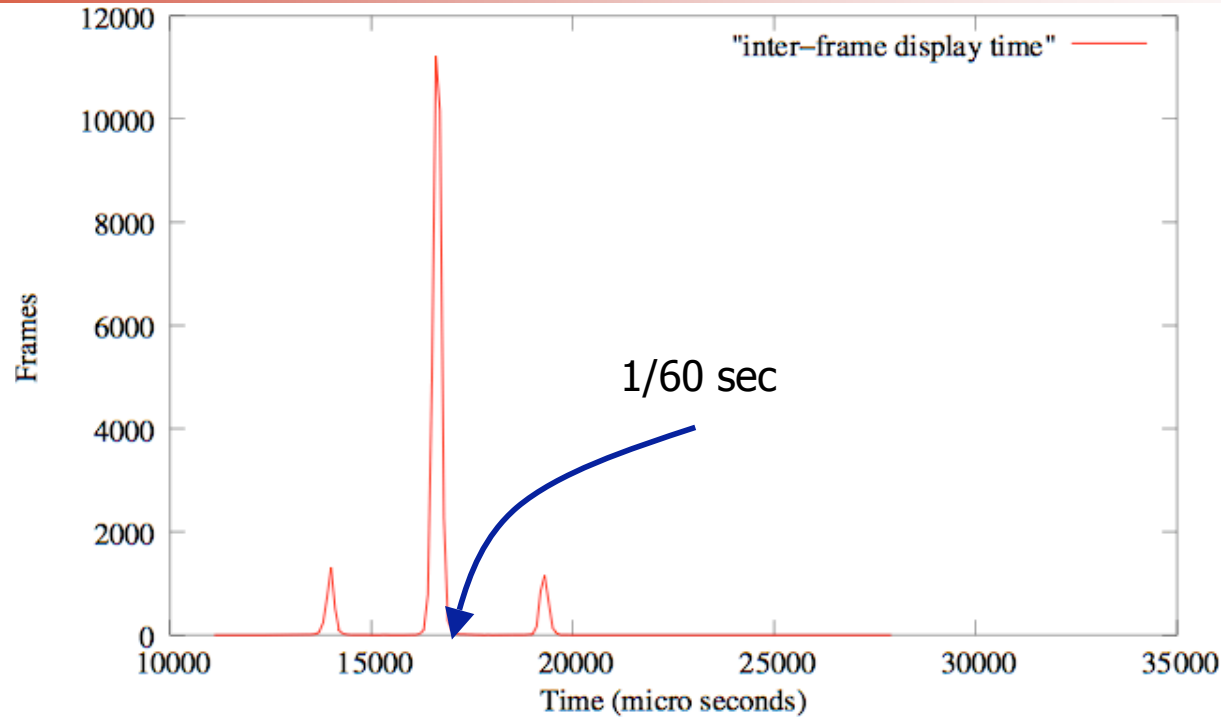
# Inter-packet Intervals: Sender vs. Receiver



# Inter-packet Intervals: Sender vs. Receiver



# Frame inter-display times



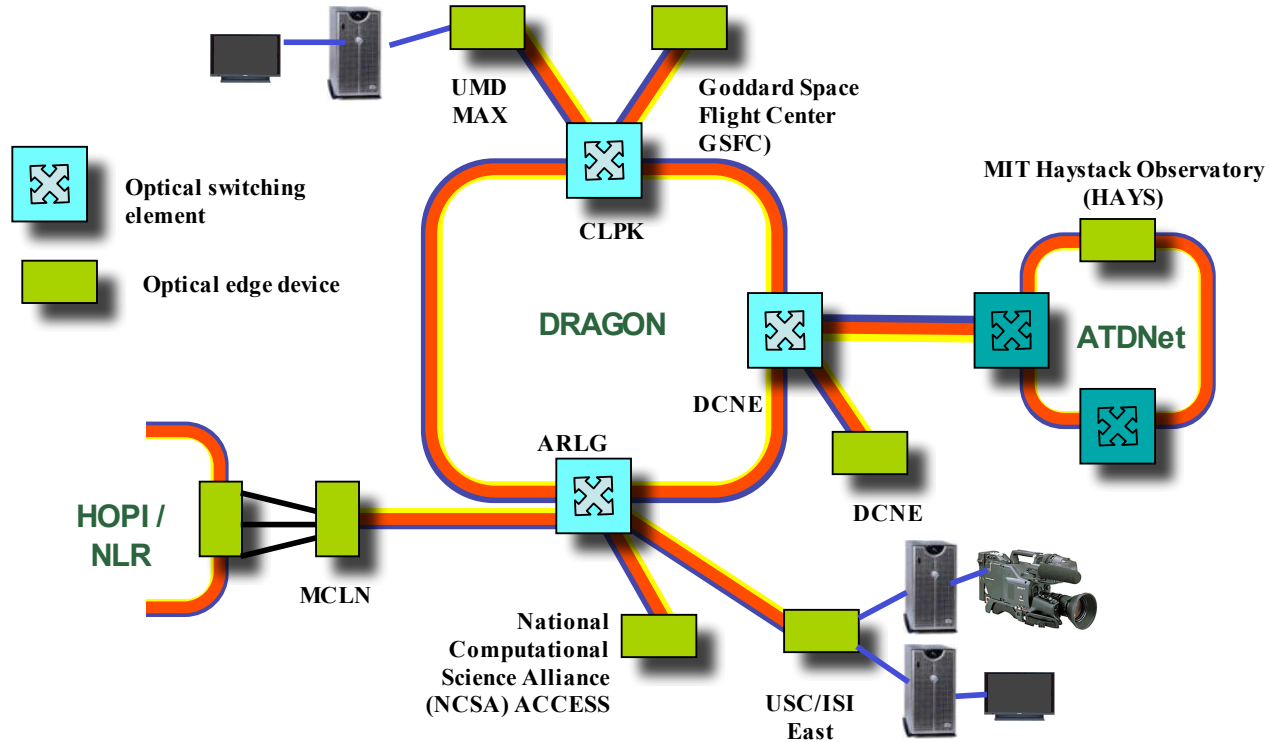
- At 60 fps frames are displayed with an inter-display time of 16666  $\mu$ s
- The Linux scheduler interferes with timing in some instances:
  - This is an OS scheduling issue
  - One solution is to change granularity of scheduler to 1 ms

# Network Tests

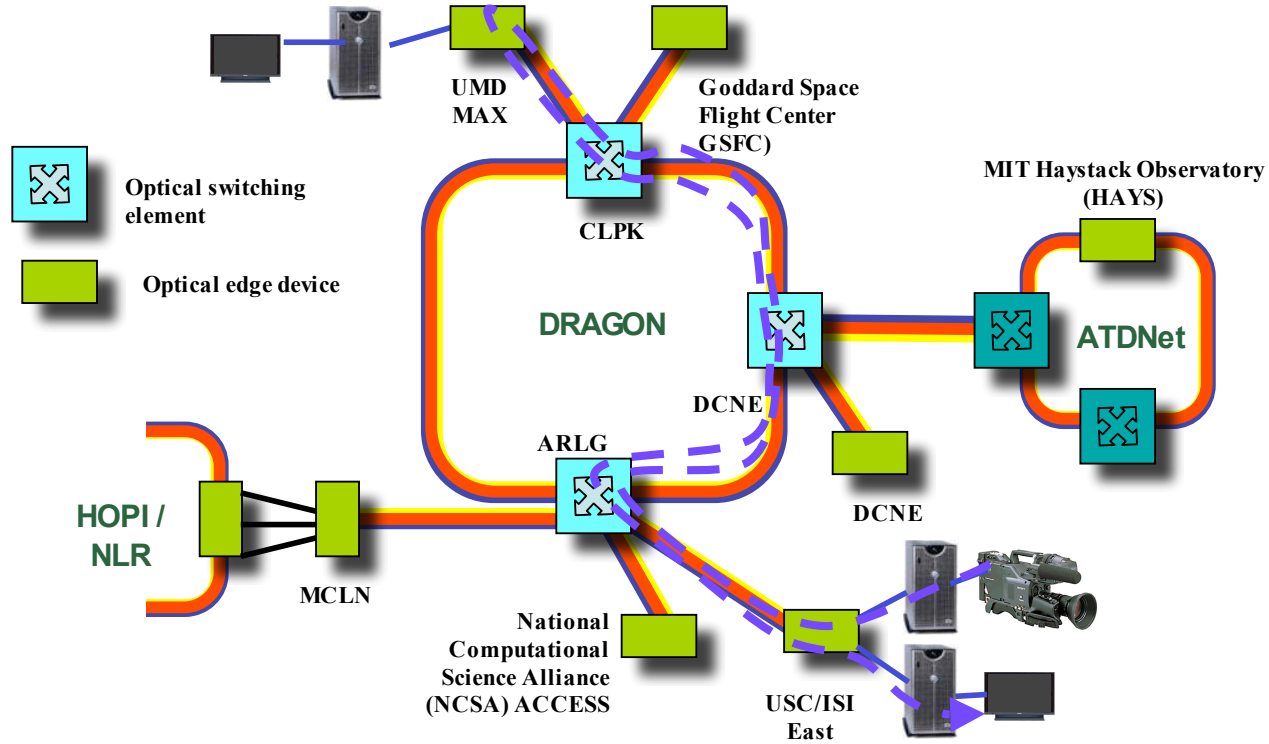
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- Network tests were conducted over a metropolitan network in the Washington D.C. area, known as the DRAGON network.
- DRAGON is a GMPLS based multiservice WDM network and provides transport at multiple network layers including layer3, layer2 and below.
- DRAGON allows the dynamic creation of “Application Specific Topologies” in direct response to application requirements.
- Our Ultragrid testing was conducted over the DRAGON metropolitan ethernet service connecting:
  - University of Southern California Information Sciences Institute (USC/ISI) East (Arlington, Virginia); and
  - University of Maryland (UMD) Mid-Atlantic Crossroads (MAX) in College Park, Maryland.

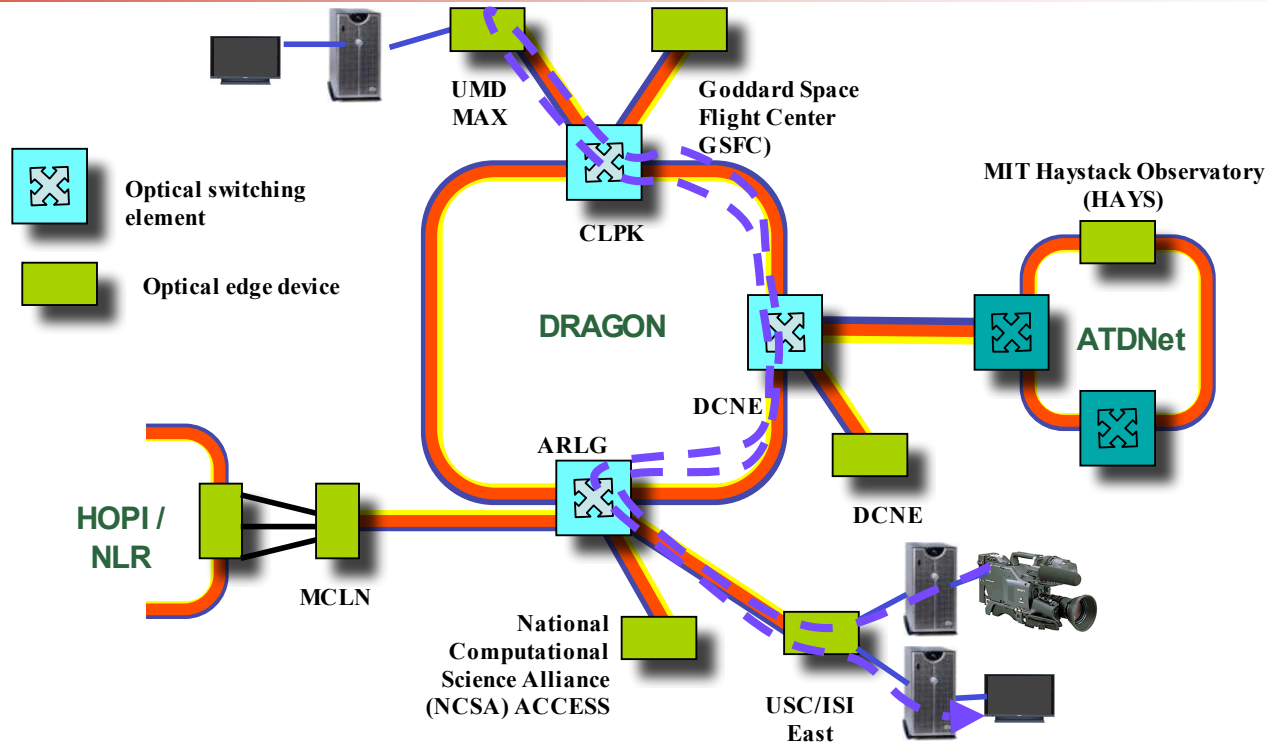
# UltraGrid over DRAGON Network



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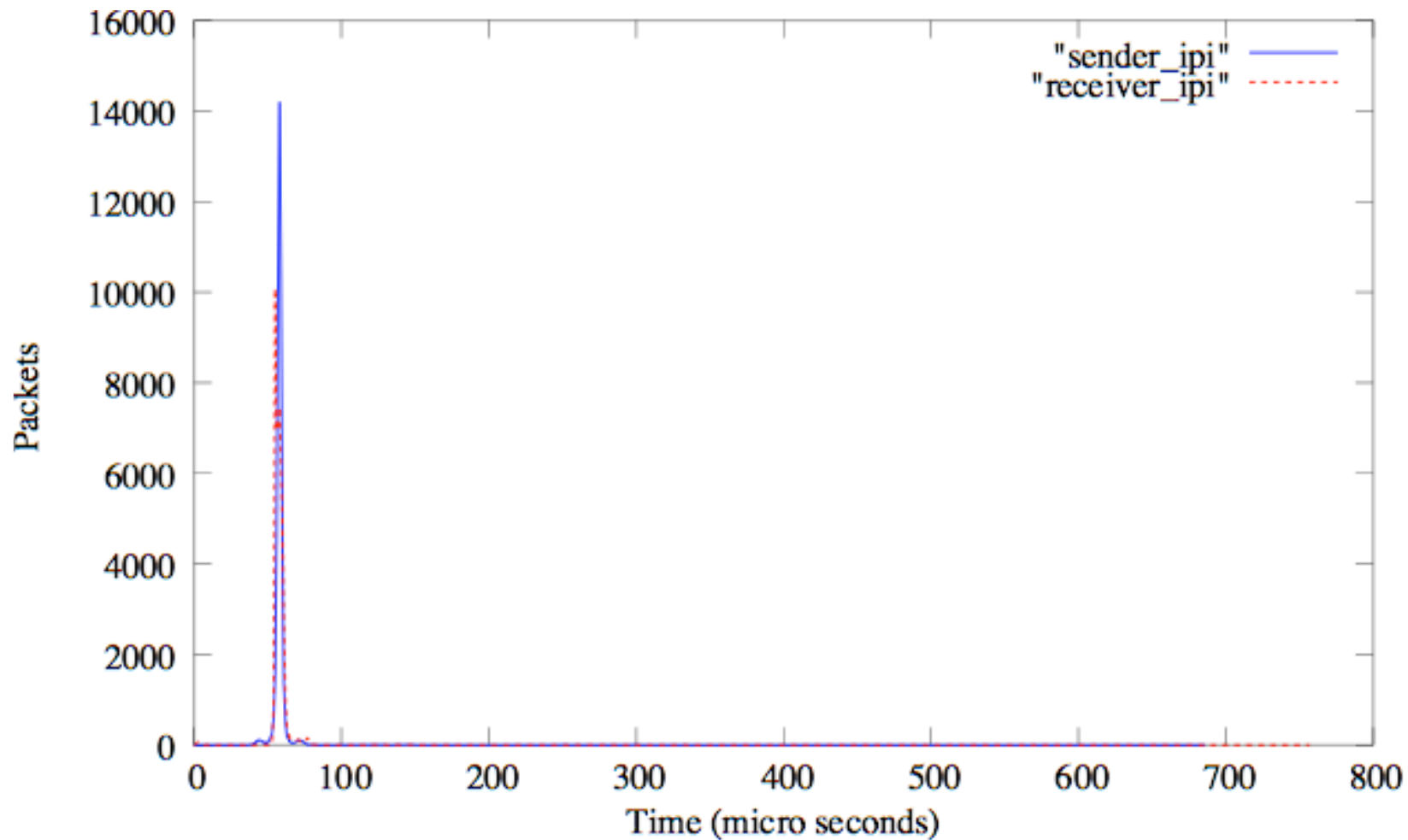
- Duration: 10 min
- RTT: 570  $\mu$ s
- MTU: 8800 bytes

## Results:

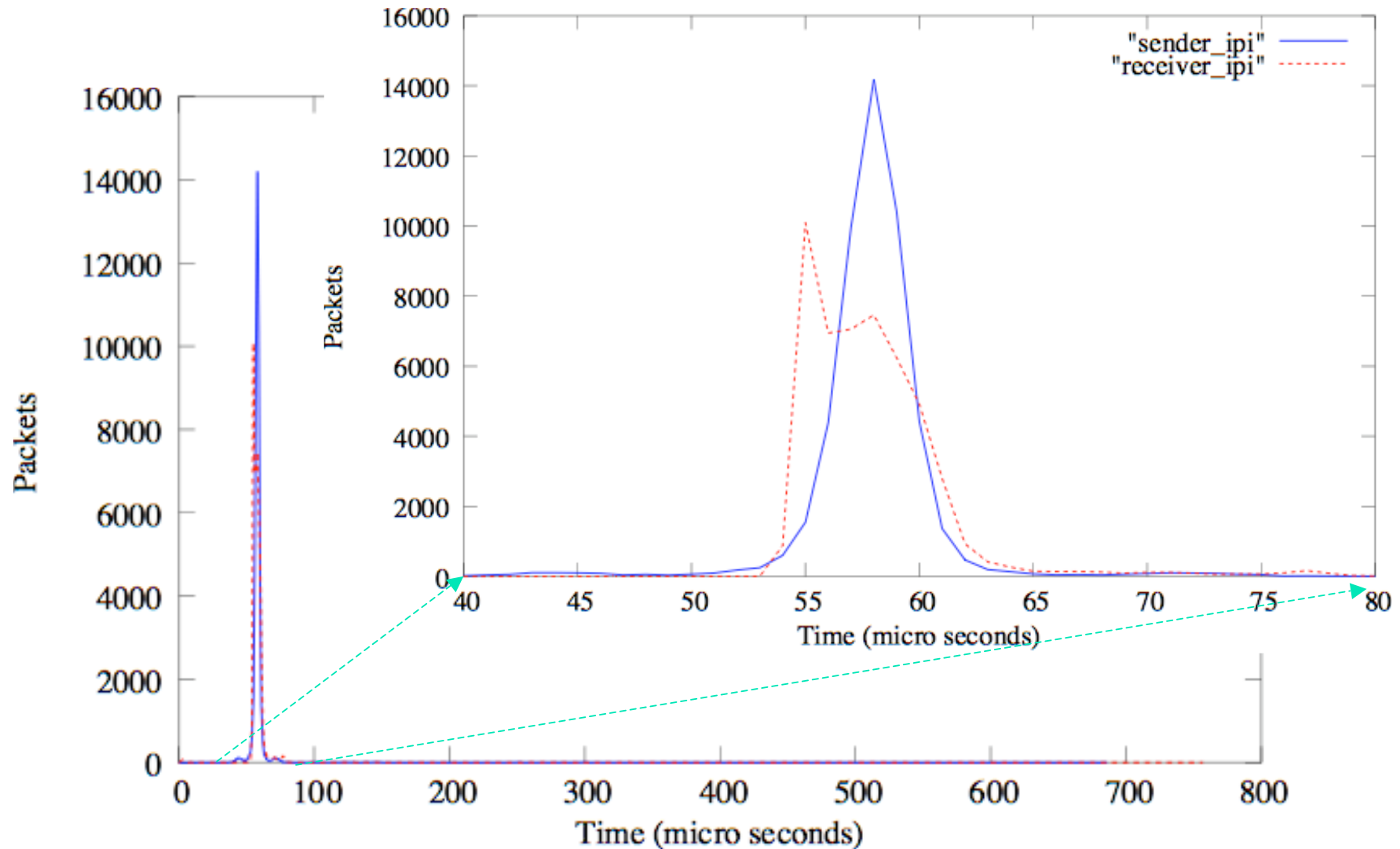
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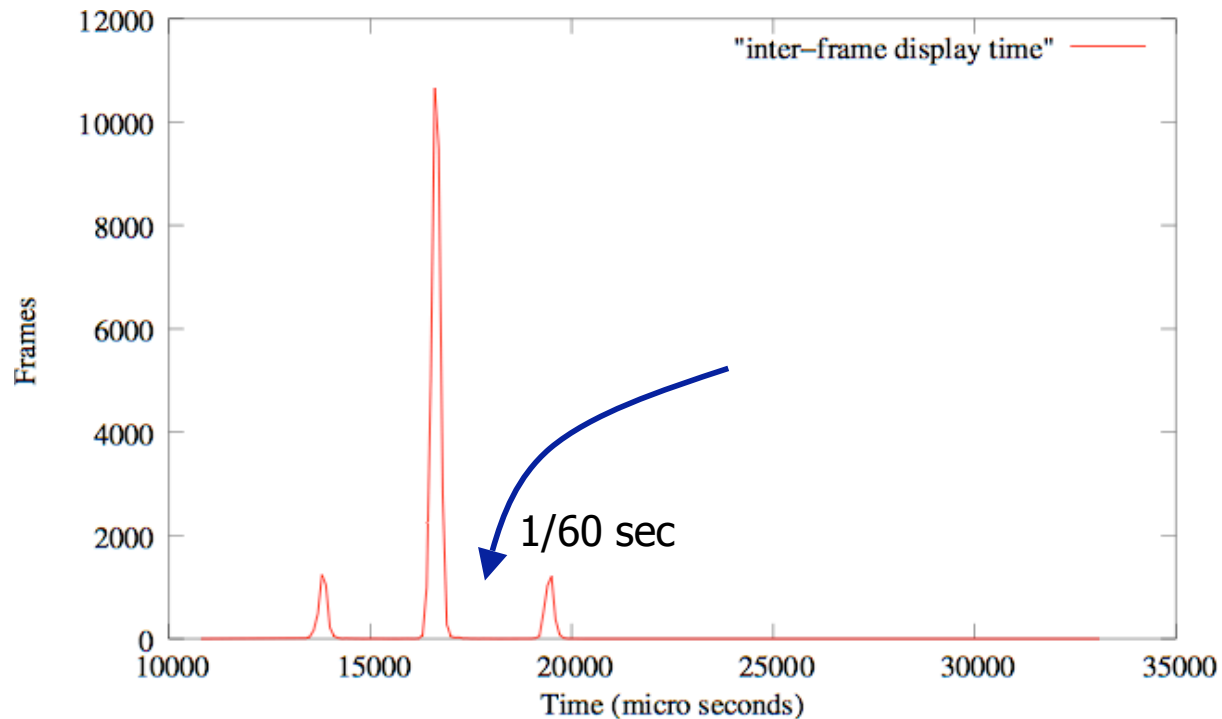
# Inter-packet Intervals: Sender vs. Receiver



# Inter-packet Intervals: Sender vs. Receiver



# Frame inter-display times



- In the network tests we see the same interference from the Linux scheduler in the inter-display times of frames:
  - This is an OS scheduling issue
  - Solution: change granularity of scheduler to 1 ms/1000 Hz

# Summary

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- Full rate uncompressed HDTV video conferencing is available today, with current network and end-system technologies.
- Approximate cost UltraGrid nodes are:
  - Hardware: ~\$18000
  - Software: open source code
- It is paramount to be able to adapt to differing network technologies and conditions:
  - Full rate 1.2Gbps flows on dedicated networks
  - Network friendly flows on IP best effort networks

## Further Information...

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- UltraGrid project web-site: <http://ultragrid.east.isi.edu/>
  - Latest UltraGrid release available for download
  - UltraGrid-users mailing list subscription information
- Congestion control for media: <http://macc.east.isi.edu/>
  - Version of Iperf+TFRC for UDP flows, available for download
- DRAGON network : <http://dragon.east.isi.edu/>



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